Abstract

Twenty-three college students participated in two studies evaluating an application designed to measure stimulus overselectivity in pictures depicting facial affect. We analyzed whether this application worked as designed by evaluating whether it could provide a robust analysis of the types of errors users make (e.g. by matching by the top features, the bottom features, or not by the top or the bottom features), and the extent to which the application worked to decrease selective responding in the event a user was not matching consistently by all features. We also evaluated if participant scores on the Autism Quotient and RAADS-14 could predict the types of errors made on the pre-test and training sessions. Overall, there was no positive effect of the training sessions as programmed, however data collected provided important information about the measurement of stimulus over selectivity using the application.